

WHITE HAT ALLIANCE



NOT AN ORGANIZATION

White Hat Alliance is *not* an in-game organization or a gaming guild. It is an association of in-game organizations and individual players who share a common gaming style. Association with White Hat Alliance in no way supersedes membership in an organization or guild; a player who is a member of an in-game organization or gaming guild should follow that organization or guild's rules. A player who is not associated with any in-game organization or gaming guild should follow the basic participation guidelines outlined below.

NO MEMBERSHIP

Because White Hat Alliance is not an organization or guild we do not have members per se. Instead, we invite players to participate in White Hat events on an event-by-event basis. We do have certain expectations for conduct while participating in our events which are outlined below.

COMMUNICATION

During a White Hat Alliance event we will use the White Hat Alliance Discord server to communicate. To participate in our events you *must* accept the Discord friend request and White Hat Alliance server invitation.

INVITATION ONLY

We will invite players to participate in a White Hat Alliance event if we feel that player would be a good fit for the Alliance's playstyle and culture. Although we may make exceptions on a case-by-case basis, in general the criteria to be invited are:

- Not a member of an outlaw-focused or pirate-focused organization or guild; this may be waived for players we know and who can operate within our guidelines during an event
- Does not have an in-game name which suggests outlaw or pirate ideology
- Does not currently have a crime stat
- Agrees to abide by our playstyle guidelines during the event

If we conclude that a player is not a good fit for our playstyle and culture we reserve the right to rescind the invitation to participate in an event, even during the event.

PLAYSTYLE GUIDELINES

While participating in a White Hat Alliance event, participants agree to refrain from any of the following actions and behaviors:

- You must not knowingly engage in any activity which violates UEE or local law while in UEE monitored space
- Even outside of UEE space you must not initiate combat against any other player or NPC unless that player or NPC:
 - Attacks first
 - Is a confirmed member of an outlaw or pirate faction and is armed or otherwise a potential threat
 - Has a valid bounty issued by a legitimate or allied authority (UEE, UEE-recognized security forces, Citizens for Prosperity, etc.)
- You may not engage in toxic behavior like griefing, ganking, or trolling
- You may not engage in offensive, abusive, or insulting behavior towards any other participant unless it is clearly intended as jest and is accepted as such by the other participant
- Vulgar and profane language and humor are permitted during events; only adults will be invited to participate in our events and if you are offended or triggered by such language you should probably not participate

Because we are not an organization or guild we are not required to go through any formal process to deal with those who refuse to follow these guidelines. We reserve the right to remove from an event any player for any reason whatsoever. Regardless, we will first try to resolve any problems by appealing to reason.

BANTER

Many of our participants know each other in real life and have been close friends for several decades. We share similar ideology and values and may express those during an event. In general we tend to be politically conservative. We understand that not all participants will share our values or agree with views we may express, and that's fine. For our part we will try to minimize banter which may annoy or offend participants with less conservative views, but we make no promise to refrain entirely from such banter. For us gaming is a social event and we will engage in conversation just as we would in person.